

# Department of Visual, Performing, and Media Arts

# **Department of Visual, Performing, and Media Arts**

## **Faculty**

### Full-time Faculty:

Kim M. Reiff, M.F.A., Department Chair  
Walter J. Brath, D.W.S., Worship Arts Program Director  
Aaron C. Winey, \*MFA, Media Arts Program Director  
Michael L. Yocum, M.A., Theatre Program Director

### Part-time Faculty:

Keith Brautigam, D.M.  
Cynthia M. Bryan, M.S.  
Nicole Croy, M.A.  
Steve Divine, \*\*MMMT  
Benjamin Essick, M.A.  
Ardis R. Faber, D.A.  
Bethany G. Muck, M.A.  
DeeAnna Muraski, M.B.A.  
Don Swartzentruber, M.F.A.  
Terrance Vaughn, M.A.  
Steve Wise, B.M.  
Scott Workman, M.M.

\*MFA anticipated 2021

\*\*MMMT anticipated 2021

### **Purpose:**

The department's purpose is to prepare students in knowledge and skills for advanced achievement of their combined capabilities in the select area of visual, performing, or media arts. These include studio, performance, composition/improvisation, analysis, history, repertory and technology.

### **Goal:**

In preparation for professional careers in the creative and performing arts our goal is to provide students with studies, practice, and experiences from a Christ-centered perspective that will serve to guide in the development of their ability to: 1) demonstrate excellence in creative work, 2) achieve competency in the use of tools and technology in their areas of specialty, and 3) articulate analytical perceptions in theoretical, cultural and stylistic contexts.

**Faith Integration:**

We look to scripture to understand the source of our creativity. In Genesis 1:1, we read, **In the beginning, God created the heaven and the earth.** Foundational art methods of concept, process, product, and critique are revealed in Genesis 1:2-4. When the earth was in darkness, God conceptualized light. Next came His process and product. He spoke the words, **Let there be light,** and there was light. He then evaluated what He had made and proclaimed that it **was good.**<sup>3</sup>

Because creativity is an act of worship, our work is infused with our faith. As artists, we envision the great Creator. Being made in His image, we strive to achieve His example of excellence so that we, too, can evaluate our creative work as **good.**

The Visual, Performing, and Media Arts Department is dedicated to assisting students in the synthesis of defining their calling as artists, Christians, and professionals that will enable them to communicate with expertise in a visually oriented world.

**Outcomes:**

1) Students will demonstrate achievement of professional, entry-level competence in the major area of specialization, including significant technical mastery, capability to produce work and solve professional problems independently, and a coherent set of artistic/intellectual goals that are evident in their work.<sup>2,3</sup> 100% participation required. **Assessment:** A senior project or final presentation in the major area is required. (Addresses **Character**)

2) Students will demonstrate competency by developing a body of work for evaluation in the major area of study.<sup>2</sup> 100% participation required. **Assessment:** Students in visual arts program will exhibit a senior body of work in the public setting; students in the worship arts program will perform a final public recital. (Addresses **Competence**)

3) Students will demonstrate the ability to form and defend value judgments about art and design and to communicate art/design ideas, concepts, and requirements to professionals and laypersons related to the practice of the major field.<sup>2</sup> 100% participation required. **Assessment:** A scholarly product or final presentation relevant to field experience in the major area is required. (Addresses **Service**)

4.) Within the Worship arts program, students will demonstrate the ability to form and defend value judgments about music, and to communicate musical ideas, concepts, and requirements to professionals and laypersons related to the practice of the major field.<sup>3</sup> **Assessment:** A scholarly product or final presentation relevant to field experience in the major area is required. (Addresses **Service**)

**References:**

<sup>1</sup>See The Holy Bible, King James Version (2010). Genesis, (p 1). Grand Rapids, MI: Zondervan.

<sup>2</sup>See NASAD (National Assoc. of Schools of Art and Design) Handbook (2019-20), pp 100. (VIII.B., C.)

<sup>3</sup>See NASM (National Assoc. of Schools of Music) Handbook (2019-20), pp 103. (VIII.C.,1., 2)

## **MAJORS**

### ***VISUAL ARTS PROGRAM:***

Art and Visual Culture  
Eco-Art (Ecological Art)  
Photography  
Visual Communication Design

### ***PERFORMING ARTS PROGRAM:***

Worship Arts  
Music Production

### ***MEDIA ARTS PROGRAM:***

Media Arts

Students are required to select one major and one minor for their course of study. Students who have received permission to double major (one major inside the field of visual, performing, or media arts and one major outside the field of visual, performing or media arts) are not required to fulfill a minor. Elective courses must be unique to each major and/or minor.

A Bachelor of Arts degree candidate completes the required 6 credit hours of a foreign or biblical language, while the requirements for a Bachelor of Science degree include 3 credit hours of math and 3 credit hours of a science or social science.

Students who select a visual arts major in the department of Visual, Performing, and Media Arts will be required to complete a Portfolio Review after 18 credit hours in the major area of study. Visual arts majors include Art and Visual Culture, Eco-Art, Media Arts, Photography, and Visual Communication Design. Please see the Visual Arts, Performing, and Media Arts Handbook for details.

The type of work that constitutes a visual arts portfolio includes but is not limited to, concept and ideation sketches, observational drawing, design composition, photography, illustrative rendering, painting, three-dimensional form, as well as art historical research, and artist defense papers.

### ***ART AND VISUAL CULTURE MAJOR***

The requirement for this major is 48 credit hours for either a Bachelor of Arts or a Bachelor of Science degree.

The art and visual culture major focuses on the breadth of studio art informed by art historical and contemporary cultural perspectives. The major is designed to develop the student's visual sensitivity and technical skills through theoretical research and creative practice. Exploring art and artifacts from Western and Non-Western artistic traditions, the student will make workable connections between concept and medium derived from new understandings of cultural artforms from geographic locations across the world.

#### ***Studio Art Requirements (15 hours):***

ART 1200 Drawing I  
ART 2110 Art and Design Fundamentals  
ART 2400 Painting I

VCD 2120 Three-Dimensional Design  
VCD 2310 Visual Communication Design I

***Art Historical and Visual Culture Requirements (9 hours):***

ART 3510 Art History – A Global Context  
ART 3520 Contemporary Visual Culture  
ART 4210 Selected Topics in Art History

***Senior Portfolio Requirements (9 hours):***

ART 4230 Art Integrations  
ART 4330 Advanced Art and Visual Culture  
VCD 4420 Senior Art/Design Portfolio

***Experiential Learning – choose from the following (3 hours):***

ART 4730 Art Internship  
ART 2010 Applied Field Research in Art  
ART 2020 Applied Field Research in Art  
ART 2030 Applied Field Research in Art

***Electives – choose from the following (12 hours):***

ART 2200 Ceramics I  
ART 2720 Drawing II – Observational Rendering  
ART 3180 Painting II  
ART 3200 Ceramics II  
ART 3240 Watercolor Painting  
ART 3310 Art History-Stone Age to Renaissance  
ART 3320 Art History-Renaissance to Modern  
ART 3720 Drawing III – Applied Techniques  
ART 4830 Advanced Individual Studies  
PHT 2600 Intro to Digital Photography  
PHT 3600 Digital Photography II – Studio Processes  
VCD 3420 Typography

***Eco-Art (Ecological Art) MAJOR***

The requirement for this major is 49 credit hours for either a Bachelor of Arts or a Bachelor of Science degree.

The degree in "Eco-Art" (Ecological Art) is an interdisciplinary approach to the study of the visual arts and our natural ecosystems. The examination of visual art theory and practice, environmental studies and ethics, and government and social constructs, provides the framework for students to explore environmental issues on a local, regional, and global scale. Through independent studio and collaborative field-based research, students examine and respond to contemporary issues through visual form. This major explores art's role as a critical and creative catalyst for change.

***Visual Arts Foundation Requirements (9 hours):***

ART 2110 Art and Design Fundamentals

ART 3520 Contemporary Visual Culture  
VCD 2310 Visual Communication Design I

***Concentration Required – select one option (9 hours):***

**Concentration 1: Visual Communication Design**

VCD 3420 Typography  
VCD 3510 Visual Communication Design II  
VCD 3700 Visual Communication Design III

**Concentration 2: Studio Arts**

ART 1200 Drawing I  
ART 3240 Watercolor Painting  
VCD 2120 Three-Dimensional Design

**Concentration 3: Photographic Arts**

PHT 2600 Intro to Digital Photography  
PHT 3600 Digital Photography II – Studio Processes  
PHT 3800 Digital Photography III – Alternative Processes

***Senior Portfolio Requirements (6 hours):***

ART 4230 Art Integrations  
VCD 4420 Senior Art/Design Portfolio

***Environmental Studies Requirements (10 hours):***

ENV 2110 General Ecology  
ENV 2120 General Ecology Lab  
ENV 3210 Aquatic Ecology  
ENV 3220 Aquatic Ecology  
ENV 3410 Environmental Ethics

***Political and Social Science Requirements (9 hours):***

POS 2250 Intro to American Government  
POS 3010 State and Local Government  
SOC 2140 Social Problems

***Experiential Learning – choose from the following (3 hours):***

ART 2010-30 Applied Field Research in Art  
VCD/ART/PHT 4730 Visual Com Design/Art/Photography Internship  
ENV 4810-30 Field Education  
PHT 2010-30 Applied Field Research in Photography  
VCD 2010-30 Applied Field Research in Visual Communication Design

***Electives – choose from the following (3 hours)***

ART 2720 Drawing II – Observational Rendering  
PHT 4300 Advanced Photography  
VCD 4480 Advanced Visual Communication Design  
or any ART, VCD, ENV, GEO, POS

NOTE: Course descriptions for ENV can be found in the Department of Science and Mathematics course listings. Course descriptions for GEO and POS can be found in the Department of Humanities course listings. Course descriptions for SOC can be found in the Department of Behavioral Science course listings.

## **MEDIA ARTS MAJOR**

The requirement for this major is 48 credit hours for either a Bachelor of Arts or a Bachelor of Science degree.

The media arts major incorporates advanced digital-based visual imaging, concepts, and applications in visual communication design, motion graphics, web-based media, and fundamental audio/visual media design and production. Through a Christian perspective, students will prepare to analyze differing viewpoints of users, audiences, and client experiences. Emphasis will be on the application of design research, strategic thinking, creative concepts, and graphics implementation to prepare students for the development, production, and delivery of multi-sensory visual communication.

### **Media Arts Requirements (24 hours):**

ART 2110 Art and Design Fundamentals  
MDI 2000 Intro to Media Production  
MDI 3500 Media Production II – Studio Processes  
MDI 3800 Media Production III – Creative Processes  
PHT 2600 Intro to Digital Photography  
VCD 2310 Visual Communication Design I  
VCD 3200 Multimedia Design  
VCD 3480 Visual Narrative

### **Art Historical/Visual Culture Requirements - choose from the following (6 hours): (remaining course may be used as elective)**

ART 3510 Art History – A Global Context  
ART 3520 Contemporary Visual Culture  
ART 4210 Selected Topics in Art History

### **Senior Portfolio Requirements (9 hours):**

MDI 4410 Advanced Media Production  
VCD 3840 Selected Topics in Art/Design  
VCD 4420 Senior Art/Design Portfolio

### **Experiential Learning - choose from the following (3 hours):**

MDI 2010 Applied Field Research in Media Arts  
MDI 2020 Applied Field Research in Media Arts  
MDI 2030 Applied Field Research in Media Arts  
MDI 4730 Media Arts Internship

### **Electives - choose from the following (6 hours):**

ART 4230 Art Integrations  
ART 4830 Advanced Individual Studies  
CIN 3270 Intro to Cinema  
CIN 3300 Film, Faith, & Popular Culture  
ISM 1150 Intro to Computer Science  
ISM 2700 HTML and Web Development

VCD 3420 Typography  
WMU 2700 Lighting and Live Production  
WMU 3385 Studio Management/Multimedia Law

**May select unused course from art historical/visual culture options:**

ART 3510 Art History – A Global Context  
ART 3520 Contemporary Visual Culture  
ART 4210 Selected Topics in Art History (*may be repeated*)

NOTE: Course descriptions for ISM can be found in the Department of Business course listings.

## **PHOTOGRAPHY MAJOR**

The requirement for this major is 48 credit hours for either a Bachelor of Arts or a Bachelor of Science degree. The photography major will provide students a foundation for understanding photographic techniques and processes used within the industry and its relationship to visual disciplines and influence on culture. The purpose of the photography major is to develop proficient individualized conceptual and technical skills to produce imagery that will visually communicate in a variety of marketplaces.

### **Photography Requirements (24 hours):**

ART 2110 Art and Design Fundamentals  
PHT 2600 Intro to Digital Photography  
PHT 3600 Digital Photography II – Studio Lighting  
PHT 3800 Photography III – Alternative Processes  
VCD 2310 Visual Communication Design I  
VCD 3200 Multimedia Design  
VCD 3480 Visual Narrative  
WMU 3385 Studio Management/Multimedia Law

### **Art Historical/Visual Culture Requirements - choose from the following (6 hours): (remaining course may be used as elective)**

ART 3510 Art History – A Global Context  
ART 3520 Contemporary Visual Culture  
ART 4210 Selected Topics in Art History

### **Senior Portfolio Requirements (9 hours):**

PHT 4300 Advanced Photography  
VCD 3840 Selected Topics in Art/Design  
VCD 4420 Senior Art/Design Portfolio

### **Experiential Learning - choose from the following (3 hours):**

PHT 2010 Applied Field Research in Photography  
PHT 2020 Applied Field Research in Photography  
PHT 2030 Applied Field Research in Photography  
PHT 4730 Photography Internship

### **Electives - choose from the following (6 hours):**

ART 1200 Drawing I  
ART 2400 Painting I  
ART 3240 Watercolor Painting  
ART 4230 Art Integrations  
ART 4830 Advanced Individual Studies



MDI 2000 Intro to Media Production  
VCD 2120 Three-Dimensional Design  
WMU 2700 Lighting and Live Production

**May select unused course from art historical/visual culture options:**

ART 3510 Art History – A Global Context  
ART 3520 Contemporary Visual Culture  
ART 4210 Selected Topics in Art History (*may be repeated*)

## ***VISUAL COMMUNICATION DESIGN MAJOR***

The requirement for this major is 48 credit hours for either a Bachelor of Arts or a Bachelor of Science degree.

A degree in visual communication design will provide a strong foundation for careers within the innovative field of visual communication design. This major offers structured concentrations for study in design or illustration. The purpose of the major is to develop skills as visual thinkers through application of concept, process, product, and critique. This major provides opportunities to focus on relationships between audience, context, and content, and to address the physical, cultural, and technological aspects in visual communication design.

The student will choose one of two concentrations: ***Design or Illustration***. The ***Design*** concentration offers opportunities for study in static and dynamic formats such as print based, interactive and environmental applications. The ***Illustration*** concentration focuses on developing artistic abilities in developing visual imagery in context of an associated narrative through knowledge of illustrative rendering.

### ***Visual Communication Design Requirements (15 hours):***

ART 1200 Drawing I  
ART 2110 Art and Design Fundamentals  
PHT 2600 Intro to Digital Photography  
VCD 2120 Three-Dimensional Design  
VCD 2310 Visual Communication Design I

### ***Art Historical/Visual Culture Requirements - choose from the following (6 hours): (remaining course may be used as elective)***

ART 3510 Art History – A Global Context  
ART 3520 Contemporary Visual Culture  
ART 4210 Selected Topics in Art History

### ***Concentration Required - select one option (9 hours):***

#### **Concentration 1: Design**

VCD 3420 Typography  
VCD 3510 Visual Communication Design II  
VCD 3700 Visual Communication Design III

#### **Concentration 2: Illustration**

ART 2400 Painting I  
ART 2720 Drawing II – Observational Rendering  
ART 3720 Drawing III – Applied Techniques

**Senior Portfolio Requirements (9 hours):**

- VCD 3840 Selected Topics in Art and Design
- VCD 4420 Senior Art/Design Portfolio
- VCD 4480 Advanced Visual Communication Design

**Experiential Learning – choose from the following (3 hours):**

- VCD 2010 Applied Field Research in Visual Communication Design
- VCD 2020 Applied Field Research in Visual Communication Design
- VCD 2030 Applied Field Research in Visual Communication Design
- VCD 4730 Visual Communication Design Internship

**Electives – choose from the following (6 hours):**

- ART 2200 Ceramics I
- ART 3180 Painting II
- ART 3240 Watercolor Painting\*
- ART 4230 Art Integrations
- ART 4830 Advanced Individual Studies
- MDI 2000 Intro to Media Production
- PHT 3600 Photography II – Studio Lighting
- VCD 3200 Multimedia Design
- VCD 3480 Visual Narrative\*
- WMU 3385 Studio Management/Multimedia Law

**May select unused courses from art historical/visual culture, or Design and Illustration concentrations**

- ART 3510 Art History – A Global Context
- ART 3520 Contemporary Visual Culture
- ART 4210 Selected Topics in Art History
- VCD 3420 Typography
- VCD 3510 Visual Communication Design II\*
- VCD 3700 Visual Communication Design III
- ART 2400 Painting I
- ART 2720 Drawing II – Observational Rendering
- ART 3720 Drawing III – Applied Techniques

**\*Recommended for Illustration concentration**

**WORSHIP ARTS MAJOR**

The requirement for this major is 69-70 credit hours for either a Bachelor of Arts or a Bachelor of Science degree.

This major provides students opportunities to develop skills that fuse musical talents with leadership, technology, visual art and design or theatre arts for the purpose of serving in a worship environment. Through the creative arts approach, students prepare for the integration of music as a form of worship in a Christian worship environment. Students combine musicianship with theology, and live performance and production, and a creative arts emphasis area. Music proficiency focus is on keyboard, voice, percussion, and guitar. Prior placement into the program or permission of program director is required for this major.

***Worship Arts Requirements (33 hours):***

BBL 2011 Understanding the Old Testament I  
BBL 2013 Understanding the Old Testament II  
BBL 2020 Understanding the New Testament  
WMU 1300 Worship Music Theory Fundamentals  
WMU 2600 Worship Music Theory I  
WMU 2610 Worship Planning and Administration  
WMU 3100 Worship Music Theory II  
WMU 3400 Worship Music Theory III  
WMU 3770 History of Christian Worship  
WMU 4200 Biblical Theology of Worship Arts  
WMU 4620 Senior Capstone – Form and Analysis

***Performance Development and Lesson Laboratory (18 hours):***

WMU 2001 – Lab 1; WMU 2002 - Lab 2; WMU 3001 - Lab 3  
WMU 3002 - Lab 4; WMU 4001 - Lab 5; WMU 4002 - Lab 6

***Emphasis - select one option (at least 15 hours):***

***Option 1: Worship Leadership or Worship Music Director (15 hours)***

BBL 3090 Spiritual Formation  
WMU 2500 Songwriting  
WMU 3510 Worship Arts Technology  
WMU 4490 Methods Keyboard, Voice, Guitar, Percussion  
WMU 4730 Worship Arts Internship

***Option 2: Visual Art/Design (15 hours)***

ART 2110 Art and Design Fundamentals  
PHT 2600 Intro to Digital Photography  
VCD 2310 Visual Communication Design I **OR**  
VCD 3420 Typography  
VCD 3510 Visual Communication Design II  
WMU 4730 Worship Arts Internship

***Option 3: Nashville Contemporary Music Center (16 hours)***

WMU 4550 Nashville Contemporary Music Center – requires Junior or Senior academic level

***Option 4: Theatre Arts (15 hours)***

THT 3210 Introduction to Theatre  
THT 3130 Stagecraft  
THT 3250 Fundamentals of Acting  
THT 4250 Directing **OR**  
THT 4260 Religious Drama Workshop  
WMU 4730 Worship Arts Internship

***Electives - choose from the following (3 hours):***

WMU 3385 Studio Management/Multimedia Law  
WMU 3840 Selected Topics in Worship Music  
WMU 4230 Worship Music Integrations  
WMU 4350 Musical Improvisation  
WMU 4730 Worship Arts Internship

WMU 4830 Advanced Individual Study in Worship Arts

NOTE: Course descriptions for BBL can be found in the Department of Biblical Studies course listings. For more information on the Nashville Contemporary Music Center, please visit [CCCU Global Ed](#).

**MUSIC PRODUCTION MAJOR**

The requirement for this major is 69-70 credit hours for either a Bachelor of Arts or a Bachelor of Science degree.

This major provides students with opportunities to fuse music production abilities with skills in leadership, for the purpose of serving in a worship environment, production studio, or school. Students combine abilities that prepare them to conceive, organize, and record musical performances in the studio. Functional performance abilities on keyboard, guitar, percussion or voice would be expected in addition to the primary emphasis area. Utilizing individual artistic expression as a form of worship, students prepare to employ media and technologies, including video and lighting, in the development and production of music and worship experiences.

**Worship Arts Requirements (33 hours):**

- BBL 3090 Spiritual Formation
- MDI 2000 Intro to Media Production
- WMU 1300 Worship Music Theory Fundamentals
- WMU 2600 Worship Music Theory I
- WMU 2610 Worship Planning and Administration
- WMU 2700 Lighting and Live Production
- WMU 2800 Live Sound Production
- WMU 3385 Studio Management/Multimedia Law
- WMU 3770 History of Christian Worship
- WMU 4200 Biblical Theology of Worship Arts
- WMU 4620 Senior Capstone – Form and Analysis

**Performance Development and Lesson Laboratory (18 hours):**

- WMU 2001 – Lab 1; WMU 2002 - Lab 2; WMU 3001 - Lab 3
- WMU 3002 - Lab 4; WMU 4001 - Lab 5; WMU 4002 - Lab 6

**Emphasis - select one option (at least 15 hours):**

**Option 1: Music Production (15 hours)**

- WMU 2460 Intro to Recording
- WMU 4300 Advanced Recording
- WMU 4400 Advanced Recording II
- WMU 4490 Methods Keyboard, Voice, Guitar, Percussion
- WMU 4730 Worship Arts Internship

**Option 2: Nashville Contemporary Music Center (16 hours)**

- WMU 4550 Nashville Contemporary Music Center – requires Junior or Senior academic level

**Electives - choose from the following (3 hours):**

- MDI 3500 Media Production II
- WMU 2500 Songwriting
- WMU 3840 Selected Topics in Worship Music
- WMU 4230 Worship Music Integrations

WMU 4350 Musical Improvisation  
WMU 4830 Advanced Individual Study in Worship Arts

NOTE: Course descriptions for BBL can be found in the Department of Biblical Studies course listings. For more information on the Nashville Contemporary Music Center, please visit [CCCU Global Ed.](#)

## **MINORS**

### **VISUAL ARTS PROGRAM:**

Art and Visual Culture  
Eco-Art (Ecological Art)  
Photography  
Visual Communication Design

### **PERFORMING ARTS PROGRAM:**

Music Arts  
Music Production  
Theatre Arts  
Worship Arts

### **MEDIA ARTS PROGRAM:**

Film Studies  
Media Arts

## **ART AND VISUAL CULTURE MINOR**

Intended for students pursuing any major area of study. This minor focuses on the breadth of studio art and visual culture. It provides an opportunity for students to engage in creative practice while gaining understanding of art historical and contemporary cultural perspectives. The requirement for the minor is 21 credit hours.

### **For students majoring outside the field of art:**

#### **Art and Visual Culture Requirements (12 hours):**

ART 1200 Drawing I  
ART 2110 Art and Design Fundamentals  
VCD 2310 Visual Communication Design I  
ART 3520 Contemporary Visual Culture

#### **Art History Requirement - choose from the following (3 hours): (remaining course may be used as elective)**

ART 3510 Art History - A Global Context  
ART 4210 Selected Topics in Art History (**may be repeated**)

#### **Electives - choose from the following (6 hours):**

ART 2200 Ceramics I  
ART 2400 Painting I  
ART 2720 Drawing II - Observational Rendering  
ART 3180 Painting II  
ART 3240 Watercolor Painting

ART 3720 Drawing III – Applied Techniques  
ART 4330 Advanced Art and Visual Culture  
ART 4230 Art Integrations  
PHT 2600 Intro to Digital Photography  
VCD 2120 Three-Dimensional Design

***For students majoring within the field of art:***

***Art and Visual Culture Requirements - choose from the following (15 hours):***

ART 1200 Drawing I  
ART 2200 Ceramics I  
ART 2400 Painting I  
ART 2720 Drawing II – Observational Rendering  
ART 3180 Painting II  
ART 3240 Watercolor Painting  
ART 3720 Drawing III – Applied Techniques  
ART 4230 Art Integrations  
ART 4330 Advanced Art and Visual Culture  
PHT 2600 Intro to Digital Photography  
VCD 2120 Three-Dimensional Design

***Art Historical/Visual Culture Requirements - choose from the following (6 hours):  
(remaining course may be used as elective)***

ART 3510 Art History - A Global Context  
ART 3520 Contemporary Visual Culture  
ART 4210 Selected Topics in Art History (***may be repeated***)

NOTE: ART 2110 Art and Design Fundamentals and VCD 2310 Visual Communication Design I courses are required courses on all visual arts department major checksheets. If any courses above have been used to meet a requirement for your major in the department, please make another selection.

***ECO-ART (ECOLOGICAL ART) MINOR***

Intended for students pursuing any major area of study. The requirement for the minor is 21 credit hours.

***For students majoring outside the field of art:***

***Eco-Art Requirements (18 hours):***

ART 2110 Art and Design Fundamentals  
ART 3520 Contemporary Visual Culture  
ENV 2110 General Ecology  
ENV 2120 General Ecology Lab  
ENV 3410 Environmental Ethics  
POS 2250 Intro to American Government  
VCD 2310 Visual Communication Design I

***Elective - choose from the following (3-4 hours):***

ART 1200 Drawing I

ART 2720 Drawing II – Observational Rendering  
ART 3240 Watercolor Painting  
ART 4230 Art Integrations  
ENV 3210 Aquatic Ecology  
ENV 3220 Aquatic Ecology Lab  
PHT 2600 Intro to Digital Photography  
POS 3010 State and Local Government  
SOC 2140 Social Problems  
VCD 2120 Three Dimensional Design  
VCD 3420 Typography  
VCD 3510 Visual Communication Design II

***For students majoring within the field of art:***

***Eco-Art Requirements (12 hours):***

ART 3520 Contemporary Visual Culture  
ENV 2110 General Ecology  
ENV 2120 General Ecology Lab  
ENV 3410 Environmental Ethics  
POS 2250 Intro to American Government

***Electives - choose from the following (9-10 hours):***

ART 1200 Drawing I  
ART 2720 Drawing II – Observational Rendering  
ART 3240 Watercolor Painting  
ART 4230 Art Integrations  
ENV 3210 Aquatic Ecology  
ENV 3220 Aquatic Ecology Lab  
PHT 2600 Intro to Digital Photography  
POS 3010 State and Local Government  
SOC 2140 Social Problems  
VCD 2120 Three Dimensional Design  
VCD 3420 Typography  
VCD 3510 Visual Communication Design II

NOTE: ART 2110 Art and Design Fundamentals and VCD 2310 Visual Communication Design I, are required on all visual arts department major checksheets. If any courses above have been used to meet a requirement for your major in the department, please make another selection. Course descriptions for ENV can be found in the Department of Science and Mathematics course listings. Course descriptions for POS can be found in the Department of Humanities course listings. Course descriptions for SOC can be found in the Department of Behavioral Science course listings.

***FILM STUDIES MINOR***

***Note: At the time of printing, the Film Studies minor previously available through the Council of Christian Colleges and Universities (CCCU) GlobalEd (formerly Best Semester) program is not available for the 2021-22 academic year.***

***For more information regarding the status of collaborative locations or course opportunities for the Film Studies minor see the 2022-23 addendum to the Grace Academic Catalog or contact***

***reiffkm@grace.edu or global@grace.edu. For information on other CCCU GlobalEd opportunities, please visit: <https://www.cccuglobaled.org>.***

The Film Studies minor is offered in collaboration with the Council of Christian Colleges and Universities (CCCU) GlobalEd program. Sixteen credit hours of the minor are taken on location in Los Angeles, California. Six credit hours are taken at Grace College, Winona Lake campus. This minor is intended for students pursuing any major area of study. The requirement for the film studies minor is 22 credit hours. For more information visit <https://www.cccuglobaled.org>.

***Los Angeles Film Studies Center Requirements (16 hours):***

CIN 0010 Los Angeles Film Studies Center

***Film Studies Requirements - Grace Campus (6 hours):***

CIN 3270 Introduction to Cinema

MDI 2000 Intro to Media Production

## ***MEDIA ARTS MINOR***

Intended for students pursuing any major area of study. The requirement for the media arts minor is 21 credit hours.

***For students majoring outside the field of art:***

***Media Arts Requirements (12 hours):***

ART 2110 Art and Design Fundamentals

MDI 2000 Intro to Media Production

MDI 3500 Media Production II- Studio Processes

VCD 2310 Visual Communication Design

***Electives - choose from the following (9 hours):***

ART 3520 Contemporary Visual Culture

ART 4210 Selected Topics in Art History

ISM 2700 HTML and Web Development

MDI 3800 Media Production III – Creative Processes

MDI 4410 Advanced Media Production

PHT 2600 Intro to Digital Photography

VCD 3200 Multimedia Design

VCD 3480 Visual Narrative

WMU 2700 Lighting and Live Production

***For students majoring within the field of art:***

***Media Arts Requirements - choose from the following (21 hours):***

ART 3520 Contemporary Visual Culture

ART 4210 Selected Topics in Art History

ISM 2700 HTML and Web Development

MDI 2000 Intro to Media Production



MDI 3500 Media Production II – Studio Processes  
MDI 3800 Media Production III – Creative Processes  
MDI 4410 Advanced Media Production  
PHT 2600 Intro to Digital Photography  
VCD 3200 Multimedia Design  
VCD 3480 Visual Narrative  
WMU 2700 Lighting and Live Production

NOTE: ART 2110 Art and Design Fundamentals and VCD 2310 Visual Communication Design I are required on all visual arts department major checksheets. Course descriptions for ISM can be found in the Department of Business course listings. If any courses above have been used to meet a requirement for your major in the department, please make another selection.

### ***MUSIC ARTS MINOR***

Intended for students pursuing any major area of study. The requirement for the music arts minor is 21 credit hours. Prior placement into the program or permission of program director is required for this minor.

#### ***Music Arts Requirements (15 hours):***

WMU 1300 Worship Music Theory Fundamentals  
WMU 2600 Worship Music Theory I  
WMU 3100 Worship Music Theory II  
WMU 2610 Worship Planning and Administration  
WMU 4490 Methods Keyboard, Voice, Guitar, Percussion

#### ***Performance Development and Lesson Laboratory (6 hours):***

WMU 2001 – Lab 1  
WMU 2002 – Lab 2

### ***MUSIC PRODUCTION MINOR***

Intended for students pursuing any major area of study. The requirement for the music production minor is 21 credit hours. Placement into the program or permission of program director is required for this minor.

#### ***Music Production Requirements (15 hours):***

WMU 1300 Worship Music Theory Fundamentals  
WMU 2460 Introduction to Recording (formerly WMU 2450)  
WMU 2610 Worship Planning and Administration  
WMU 3510 Worship Arts Technology  
WMU 4300 Advanced Studio Recording

#### ***Performance Development and Lesson Laboratory (6 hours):***

WMU 2001 – Lab 1  
WMU 2002 – Lab 2

### ***PHOTOGRAPHY MINOR***

Intended for students pursuing any major area of study. The requirement for the photography minor is 21 credit hours.

***For students majoring outside the field of art:***

***Photography Requirements (15 hours):***

ART 2110 Art and Design Fundamentals  
VCD 2310 Visual Communication Design I  
PHT 2600 Intro to Digital Photography  
PHT 3600 Photography II – Studio Lighting  
PHT 3800 Photography III – Alternative Processes

***Electives - choose from the following (6 hours):***

ART 3520 Contemporary Visual Culture  
ART 4210 Selected Topics in Art History  
MDI 2000 Introduction to Media Production  
PHT 4300 Advanced Photography  
VCD 3200 Multimedia Design  
VCD 3480 Visual Narrative  
WMU 2700 Lighting and Live Production  
WMU 3385 Studio Management/Multimedia Law

***For students majoring within the field of art:***

***Photography Requirements - choose from the following (21 hours):***

***Photography Foundation:***

PHT 2600 Intro to Digital Photography  
PHT 3600 Photography II – Studio Lighting  
PHT 3800 Photography III – Alternative Processes

***Breadth of focus:***

ART 3520 Contemporary Visual Culture  
ART 4210 Selected Topics in Art History  
MDI 2000 Introduction to Media Production  
PHT 4300 Advanced Photography  
VCD 3200 Multimedia Design  
VCD 3480 Visual Narrative  
WMU 2700 Lighting and Live Production  
WMU 3385 Studio Management/Multimedia Law

NOTE: ART 2110 Art and Design Fundamentals and VCD 2310 Visual Communication Design I are required on all visual arts department major checksheets. If any courses above have been used to meet a requirement for your major in the department, please make another selection.

***THEATRE ARTS MINOR***

Intended for students pursuing any major area of study. The requirement for the theatre arts minor is 21 credit hours.

***Theatre Arts Requirements (15 hours):***

THT 3130 Stagecraft  
THT 3210 Introduction to Theatre  
THT 3250 Fundamentals of Acting  
THT 4250 Directing  
THT 4260 Religious Drama Workshop

***Applied Performance and Production (1-3 hours):***

THT 4410 Applied Performance and Production  
THT 4420 Applied Performance and Production  
THT 4430 Applied Performance and Production

***Theatre Arts Electives – choose from the following (3 hours):***

CIN 3270 Introduction to Cinema  
CIN 3300 Film, Faith, and Popular Culture  
LIT 3261 Genre Study: Drama  
LIT 3280 Shakespeare  
THT 3230 Oral Interpretation  
WMU 2700 Lighting and Live Performance

NOTE: Course descriptions for LIT can be found in the Department of Humanities course listings.

***VISUAL COMMUNICATION DESIGN MINOR***

Intended for students pursuing any major area of study. The requirement for the minor is 21 credit hours.

***For students majoring outside the field of art:***

***Visual Communication Design Requirements (15 hours):***

ART 1200 Drawing I  
ART 2110 Art and Design Fundamentals  
VCD 2310 Visual Communication Design I  
VCD 3420 Typography  
VCD 3510 Visual Communication Design II

***Visual Communication Design Electives – choose from the following (6 hours):***

ART 2400 Painting I\*  
ART 2720 Drawing II – Observational Rendering\*  
ART 3240 Watercolor Painting\*  
ART 3720 Drawing III – Applied Techniques\*  
ART 3520 Contemporary Visual Culture  
ART 4210 Selected Topics in Art History (***may be repeated***)  
PHT 2600 Intro to Digital Photography  
VCD 2120 Three-Dimensional Design  
VCD 3200 Multimedia Design  
VCD 3700 Visual Communication Design III  
VCD 4480 Advanced Visual Communication Design\*

***\*Recommended for Illustration focus.***

**For students majoring within the field of art:**

**Visual Communication Design Requirements – choose from the following (21 hours):**

**Visual Communication Design Foundation:**

ART 1200 Drawing I\*

VCD 3420 Typography

VCD 3510 Visual Communication Design II\*

VCD 3700 Visual Communication Design III

**Breadth of focus:**

ART 2400 Painting I\*

ART 2720 Drawing II – Observational Rendering\*

ART 3240 Watercolor Painting\*

ART 3720 Drawing III – Applied Techniques\*

ART 3520 Contemporary Visual Culture

ART 4210 Selected Topics in Art History (**may be repeated**)

PHT 2600 Intro to Digital Photography

VCD 3200 Multimedia Design

VCD 2120 Three-Dimensional Design

VCD 4480 Advanced Visual Communication Design\*

**\*Recommended for Illustration focus.**

NOTE: ART 2110 Art and Design Fundamentals and VCD 2310 Visual Communication Design I are required on all visual arts department major checksheets. If any courses above have been used to meet a requirement for your major in the department, please make another selection.

## **WORSHIP ARTS MINOR**

Intended for students pursuing any major area of study. The requirement for the worship arts minor is 21 credit hours. Prior placement into the program or permission of program director is required for this minor.

**Worship Arts Requirements (15 hours):**

WMU 1300 Worship Music Theory Fundamentals

WMU 2600 Worship Music Theory I

WMU 2610 Worship Planning and Administration

WMU 3100 Worship Music Theory II

WMU 4200 Biblical Theology of Worship Arts

**Performance Development and Lesson Laboratory (6 hours):**

WMU 2001 – Lab 1

WMU 2002 – Lab 2

## **COURSE DESCRIPTIONS**

### **HUM 2100 Creative Arts and Culture**

Through the landscape of cultural history, this course explores the human phenomenon of creativity from prehistoric culture to our contemporary urban society. Posing the question "Why creative arts?" this course examines how creativity and culture define and reflect each other. Viewed through a global, chronological, or thematic approach and in context of time and place, interrelationships of various modes of expression are presented for works of art, music, and literature. During the course, students are required to select two experiential activities (beyond Grace campus) for engaging in creative arts and culture. Examples include, but are not limited to, art museums, gallery exhibits, visual and performing arts festivals, international/cultural festivals, symphony orchestras, music concerts, theatrical productions, and literary events. Grace Core requirement. Course fees apply. Three hours.

### ***VISUAL, PERFORMING, AND MEDIA ARTS:***

#### ***ART 1200 Drawing I***

An introductory course focusing on developing fundamental drawing skills and improving visual perception. The primary emphasis is on structural drawing and composition using dry media. A variety of studio exercises will be used. Three hours.

#### ***ART 2010, 2020, 2030 Applied Field Research***

A practicum for focused research in the visual arts field with specific study applicable to studio, analysis, history, or technology. By consent of department only. May be repeated for credit. One, two or three hours.

#### ***ART 2110 Art and Design Fundamentals***

From the simple application of color to the complex devices that create illusionary space, this foundational lecture/studio course concentrates on the basic elements of two- and three-dimensional design. Students will apply aesthetics and theoretical methods. Oral and written art criticisms are employed. Three hours.

#### ***ART 2200 Ceramics I***

An introduction to the study of ceramics as a three-dimensional medium. Through hand-constructed and wheel-thrown clay forms, students will explore issues in contemporary art. Ceramics processes will include glazing and firing. Studio fees apply. Three hours.

#### ***ART 2400 Painting I***

The study and application of wet painting media (oil and/or acrylic) with an emphasis on a technical working knowledge and its application to a personal style. Prerequisite: ART 1200 and ART 2110 or permission of instructor. Three hours.

#### ***ART 2720 Drawing II - Observational Rendering***

This course focuses on aesthetic theories and practice of representational drawing. Observational rendering examines subject matter in natural and constructed environments, and in context of micro/macro organic forms. The course includes sketchbook journal development (replaces ART 2700). Prerequisite: ART 1200. Three hours.

#### ***ART 3180 Painting II***

Students learn advanced techniques and skills in oils, acrylics, and other media. Exploration of themes will include the landscape, still life, and portraiture. Prerequisite: ART 2400 or permission of instructor. Three hours.

**ART 3240 Watercolor Painting**

This course is an introduction to transparent watercolor medium. Methods and techniques will be explored. Three hours.

**ART 3310 Art History: Beginning to Renaissance**

This is a survey of art forms from ancient times to the Renaissance. The course focuses on Western European art traditions with global cultural contexts. Discussions include approaching, viewing, and understanding art through a Christ-like perspective. Three hours.

**ART 3320 Art History: Renaissance to Modern**

This art history course is a survey of art forms from the Renaissance to the present. The course focuses on Western European art traditions with global cultural contexts. Discussions include approaching, viewing, and understanding art through a Christ-like perspective. Three hours.

**ART 3510 Art History: A Global Context**

A contextual global survey of Non-Western and Western visual art. From pre-history to the Modern era, this course examines visual expression that includes art, architecture, and indigenous artifacts from the continents of Africa, Asia, the Americas, and Europe (fulfills ART 3310 pre-2021-22 checksheets). Three hours. Open to all majors.

**ART 3520 Contemporary Visual Culture**

An examination of the complexities of aesthetics and meaning in context of contemporary visual art as expressed through cultural constructs. Analysis will consider the object and viewer and how production, reception, and intention are related. The study will include artworks created for social advocacy within natural environments, urban settings, and "place" galleries (fulfills ART 3320 pre-2021-22 checksheets). Three hours. Open to all majors.

**ART 3720 Drawing III - Applied Techniques**

This course explores unique expressive applications of the student's drawing ability. Included are experiments with various media and problems in structural drawing, expressive sketching, and experimental techniques (replaces ART 1220). Prerequisite: ART 1200 or ART 2720. Three hours.

**ART 4210 Selected Topics in Art History**

Selected art historical or contemporary topic. Content may include studio-based research or experiential art that coincides with selected topic of study. Open to all majors. Three hours.

**ART 4230 Art Integrations**

Advanced level synthesis in making art forms with cross-discipline or community integration that would result in artwork utilized in a final portfolio, exhibition, or public installation. Pre-requisite: ART 1200 and/or ART 2110, or other medium-specific ART or VCD courses, or permission of instructor. Three hours.

**ART 4330 Advanced Art and Visual Culture**

Studio practice investigates media and materials in context of cultural aesthetic research. The student will produce an advanced level creative art form that depicts a stylistic approach informed by knowledge of cultural meaning of visual art and artifacts within an historical or contemporary context. Prerequisite: Junior or Senior level or permission of instructor. Three hours.

**ART 4730 Art Internship**

Qualified visual arts majors receive on-the-job training at a cooperating organization. Prerequisite: approval by program director and/or department chair. Three hours.

***ART 4830 Advanced Individual Studies***

This advanced level art-based research course focuses on an individual topic selected by the student and results in a visual or media arts product. Prerequisite: completion of major course requirements, approval of research proposal, and permission of department chair. Three hours. May be repeated up to 6 hours.

***CIN 0010 LA Film School***

***NOTE: At the time of printing, this program which has been offered through the Council for Christian Colleges and Universities GlobalEd (CCCU GlobalEd) is not available for the 2021-22 academic year. For more information regarding location opportunities and course descriptions for the Film Studies minor see the 2022-23 addendum to the Grace Academic Catalog or contact reiffkm@grace.edu or global@grace.edu.***

The Film Studies minor is offered through the Council of Christian Colleges and Universities (CCCU) GlobalEd program - formerly called the BestSemester program. Workshops combine with electives to teach relevant production processes and protocols, as well as the vital skills of collaboration. Sixteen credits of the minor are taken on location in Los Angeles, California. Six credits are taken on campus at Grace College. For more information, please visit <https://www.cccuglobaled.org>.

***CIN 3270 Introduction to Cinema***

A careful look at film as an art form. Students will spend the bulk of their time viewing "significant" films and analyzing what they say and how they say it. Some consideration is given to film technique, but not to the details of filmmaking and film history. Three hours.

***CIN 3300 Film, Faith, and Popular Culture***

This course examines the state of contemporary culture as mirrored in film and raises questions about the connection that exists between film and faith. Issues of particular concern are film views of race, gender, and violence. Three hours.

***MDI 2000 Intro to Media Production***

Introductory training for audio and video production. Three hours.

***MDI 2010, 2020, 2030 Applied Field Research***

A practicum for focused research in the media arts field with specific study applicable to studio, analysis, history, or technology. By consent of department only. May be repeated for credit. One to three hours.

***MDI 3500 Media Production II - Studio Processes***

This course focuses on in-studio video processes and editing techniques for editing video footage, effects, titles, and sound. Prerequisite MDI 2000. Three hours.

***MDI 3800 Media Production III - Creative Processes***

Students focus on the conceptual and creative processes for visual application of various types of time-based digital media using photography, graphics, audio, and video in creative storyboarding and digital framing. Prerequisite: MDI 2000 or MDI 3500. Three hours.

***MDI 4410 Advanced Media Production***

This course focuses on advanced video editing and audio production for multiple-live coverage, including documentary and stage. Students will produce live video footage from concept and research planning to pre- and post-production. Prerequisite: MDI 3500 or MDI 3800. Three hours.

***MDI 4730 Media Arts Internship***

Qualified visual arts majors receive on-the-job training at a cooperating organization. Prerequisite: approval by program director and/or department chair. Three hours.

***PHT 2010, 2020, 2030 Applied Field Research***

A practicum for focused research in the photographic arts with specific study applicable to studio, analysis, history, or technology. By consent of department only. May be repeated for credit. One to three hours.

***PHT 2600 Intro to Digital Photography***

This course provides foundational instruction for the digital camera. Students will learn manual settings for capturing photographic images. DSLR camera required. Open to all majors. Studio fees apply. Three hours.

***PHT 3600 Photography II - Studio Lighting***

This course focuses on studio lighting techniques for product and portrait photography. DSLR (digital) camera required. Prerequisite PHT 2600. Studio fees apply. Three hours.

***PHT 3800 Photography III - Alternative Processes***

This course explores advanced alternative processes in film and digital application. Students will focus on conceptual abilities, photographic experimentation, and technical processes. Each student must provide a DSLR (digital); an SLR (film) camera or specialty camera may be utilized. Prerequisites: PHT 3600. Studio fees apply. Three hours.

***PHT 4300 Advanced Photography***

This course will emphasize advanced individual photographic exploration for the purpose of developing significant personal imagery. Students will create a body of work that focuses on portfolio development and professional application in film, digital, and alternative processes. Each student must provide a DSLR (digital); an SLR (film) camera or specialty camera may be utilized. Prerequisite: PHT 3800. Studio fees apply. Three hours.

***PHT 4730 Photography Internship***

Qualified visual arts majors receive on-the-job training at a cooperating organization. Prerequisite: approval by program director and/or department chair. Three hours.

***THT 3110, 3120, 3130 Stagecraft***

A practicum in play production with related projects in scene design, set construction, costume design and construction, make-up application, sound and lighting, and house management. By consent of department only. May be repeated for credit. One to three hours.

***THT 3210 Introduction to Theatre***

An overview of the field of theatre including history, an introduction to dramatic types, the analysis of scripts, design, and directing. Three hours.



***THT 3230 Oral Interpretation***

The study of theoretical criteria employed in the selection and adaptation of literature. The course stresses practical training in the oral reading of prose, poetry, and drama. Prerequisite: COM 1100. Three hours.

***THT 3250 Fundamentals of Acting***

An introduction to acting theory and practice. Practical application of performance techniques; character development is given special emphasis. Prerequisite: THT 3210. Three hours.

***THT 4250 Directing***

Theoretical and practical training in play direction with emphasis on selecting plays, conducting rehearsals, and working with actors. Prerequisite: THT 3210 or permission of department. Three hours.

***THT 4260 Religious Drama Workshop***

A practicum in the writing, performance, production, and direction of dramatic works with religious emphasis. Three hours.

***THT 4410, 4420, 4430 Applied Performance and Production***

For more information on performance and production opportunities, contact the Theatre instructor. By consent of department only. May be repeated for credit. One to three hours.

***VCD 2010, 2020, 2030 Applied Field Research***

A practicum for focused research in areas of visual communication design or illustration with specific study applicable to studio, analysis, history, or technology. By consent of department only. May be repeated for credit. One to three hours.

***VCD 2120 Three-Dimensional Design***

This is an introductory studio course in the varied principles of three-dimensional design. Projects explore traditional and experimental materials. Students will be expected to supply a variety of materials such as found or recycled objects for re-purposing into art forms. Prerequisite ART 2110. Three hours.

***VCD 2310 Visual Communication Design I***

An introductory course that uses manual and digital processes to explore visual communication theories and techniques. Utilizing Adobe software, this course introduces the development of visual skills through digital photo manipulation, illustrative rendering, and graphics file preparation. Relationships between content and social and cultural context will be explored. Prerequisite: ART 2110. Three hours.

***VCD 3200 Multimedia Design***

This course focuses on the integration of multiple forms of media requiring both creative and technical skills for visual imagery and messages. Visual media content includes digital photography, video, audio, and graphic software for dynamic formats. Three hours.

***VCD 3420 Typography***

A study of letter forms, historical influences, and how type is used as an effective element in context of visual communication design. Prerequisite: VCD 2310. Three hours.

***VCD 3480 Visual Narrative***

Focusing on artist as author, this course examines the visual and structural components of sequential storytelling. Students will develop skills in creating storyboards, pictorial outlines, or scripted narratives for the production of visual stories utilizing a chosen medium in their major area of focus such as: illustration, photography, design, media/digital arts, video/film. Students will explore historical and contemporary issues from multiple perspectives and create visual stories for a variety of audiences. Prerequisite ART 2110 or permission of instructor. Three hours.

***VCD 3510 Visual Communication Design II***

This studio design course explores tools and techniques for digital-based imaging, editing, and layout. Utilizing Adobe software, this course continues the development of visual skills through graphics file preparation. Technical processes for digital and print production will be introduced. Prerequisite VCD 2310. Three hours.

***VCD 3700 Visual Communication Design III***

This course examines concept, ideation, metaphor, symbolism, and semiotics within commercial and non-commercial visual design applications. Students will analyze form and content for embedded contextual meaning as a method for evaluating and making informed design decisions. Prerequisite: VCD 3510. Three hours.

***VCD 3840 Selected Topics in Art/Design***

Advanced level course that examines contemporary issues within the context of the student's major focus and results in a specialized product for the student's portfolio and senior thesis exhibit. Three hours.

***VCD 4420 Senior Art/Design Portfolio***

A senior capstone course for students majoring in any of the following visual arts including art and visual culture, eco-art (ecological art), media arts, photography, and visual communication design. The focus will be on executing individual stylistic approaches in reaching visual communication goals for the final senior portfolio, thesis exhibit, and installation. Three hours.

***VCD 4480 Advanced Visual Communication Design***

This course provides students with advanced research, practice, and development of a product for the professional portfolio. In context of understanding the viewer's response to the final visual form, students will examine a variety of social, cultural, and economic contexts that will inform the meaning of the final visual work. Prerequisites: VCD 3700 or ART 3720. Three hours.

***VCD 4730 Visual Communication Design Internship***

Qualified visual arts majors receive on-the-job training at a cooperating organization. Prerequisite: approval by program director and/or department chair. Three hours.

***WMU 1300 Worship Music Theory Fundamentals***

Designed to give the musical worship leader a basic knowledge of music fundamentals, this course is balanced around written theory, ear training, and keyboard proficiency. Focus will include basic music notation, scales, tonality, keys/modes, intervals, and chords. Prerequisite: placement or permission of instructor or program director. Three hours.

***WMU 2460 Introduction to Recording***

Provides students with the tools and hands-on experience necessary for producing professional MIDI projects, audio tracks, and visual recordings. Introduction to multi-track recording, recording studios,

and the technology involved in mixing and processing sound. Live event to take place within worship environment. Prerequisites: WMU 2600. Three hours.

***WMU 2500 Songwriting***

This course examines the basic elements of contemporary music composition including form study, melody/lyric construction, and harmonic/rhythmic patterns. Each student will receive instruction in various musical styles with specific emphasis on worship songs for the local church. Three hours.

***WMU 2600 Worship Music Theory I***

A continuation of Music Theory Fundamentals with strong emphasis on diatonic triads, writing melodies, and part writing. Ear training and keyboard proficiency will also be included. Prerequisite: WMU 1300. Three hours.

***WMU 2610 Worship Planning and Administration***

Students study and implement strategies for successful planning in worship arts ministry. Emphasis will be given to aspects of biblical leadership, pastoral ministry, and business administration. Topics include scheduling, working with volunteers, budgeting, vision development, worship team dynamics, and long-term ministry growth plans. Three hours.

***WMU 2700 Lighting and Live Production***

Students will acquire basic theories and practices of lighting for stage, theatre, and live production. Covered topics will include energy needs, focusing, optics, moving lights, color theory, and various control surfaces. Three hours.

***WMU 2800 Live Sound Production***

Students will learn signal flow through sound reinforcement systems. Basics of acoustics and room design will be investigated. Use of real-time analyzing software and basic equipment diagnosis will be investigated. Hands on mixing opportunities will be given on industry standard equipment. Students will gain skills in running audio for different settings and develop problem solving skills to resolve audio-related issues. Three hours.

***WMU 3100 Worship Music Theory II***

A continuation of Music Theory I with strong emphasis on harmonic progression and part writing. Ear training and keyboard proficiency will also be included. Prerequisite: WMU 2600. Three hours

***WMU 2001 (Lab 1); WMU 2002 (Lab 2); WMU 3001 (Lab 3); WMU 3002 (Lab 4); WMU 4001 (Lab 5); WMU 4002 (Lab 6)***

***Performance Development and Lessons: Labs 1-6***

Required of all students majoring or minoring in Worship Arts or Music Production and the Music Arts minor. Performance development encompasses a wide variety of practice and performance experiences including co-curricular opportunities such as ensembles and worship teams. A weekly, 1 hour music lab allows students the opportunity to perform for their peers and receive constructive remarks regarding technique, interpretation, and general performance procedures by the faculty.

Private lessons count toward accumulated practice time as assigned by the instructor for individual student performance development goals. Performance development experiences may include choir, gospel choir, wind ensemble, string ensemble, or worship teams. Labs 1-6 required for major; Labs 1 and 2 required for minor. Weekly practice hours assigned by instructor. Three hours per lab.

**WMU 3385 Studio Management/Multimedia Law**

Students will study the basic aspects of managing a multimedia studio. This course examines intellectual property laws and litigation in the United States relevant to multimedia developers, performing and visual artists. Three hours.

**WMU 3400 Worship Music Theory III**

A continuation of Music Theory II with strong emphasis on part writing, cadences, non chord tones, and modulation techniques. Ear training and keyboard proficiency will also be included. Prerequisite: WMU 3100. Three hours

**WMU 3510 Worship Arts Technology**

Introduction to the technological resources basic to work in the Worship Arts environment including lighting, audio, and video. Includes hands-on experience with MIDI and sequencing, music notation programs, desktop publishing, digital sound formats, as well as basic lighting design and video shooting/editing. Prerequisites: WMU 2600 and WMU 3100. Three hours.

**WMU 3770 History of Christian Worship**

This course provides an historical overview of Christian worship. Historical traditions and current trends of worship ministry will be studied, including music styles and the broader role of the arts in the local church. The interaction between worship and today's culture will also be addressed. Three hours.

**WMU 3840 Selected Topics in Worship Music**

Selected topics in Worship Music offered on an as-available basis. Content includes research, field experience, and a music product. Three hours.

**WMU 4100 Arranging**

A continuation of WMU 3100 Worship Music Theory II in which students apply concepts learned by working on projects in transcription (adapting music composed for one musical medium to a different medium), music arrangements (free treatment of pre-existing material), and composition utilizing MIDI keyboards and recording software. Prerequisites: WMU 2600 and WMU 3100. Three hours.

**WMU 4200 Biblical Theology of Worship Arts**

This course is a study of the biblical and theological aspects of worship. A wide spectrum of Christian traditions will be studied as well as the relationship of personal to corporate worship. Emphasis will be given to understanding how the patterns of worship found in the Bible affect every aspect of the worship service. Three hours.

**WMU 4230 Worship Music Integrations**

Advanced level synthesis in performing, developing, producing, or presenting worship arts content or forms. Cross-discipline or community integration would result in performing arts evidence utilized in a final portfolio or public presentation. Prerequisite: permission of program director. Three hours.

**WMU 4300 Advanced Studio Recording**

Provides students with the tools and hands-on experience for working in a professional recording studio. Students will learn microphone placement for a wide range of instruments, as well as tracking and mixing in Pro Tools. Students will be equipped to record a wide range of projects from live bands to music and film. Prerequisite: WMU 2460 Intro to Recording (formerly WMU 2450). Three hours.

**WMU 4350 Musical Improvisation**

Students apply knowledge gained from Theory I and II, learning different approaches to using scales to improvise over chord progressions. There will be a focus on blues and jazz styles as well as contemporary music. Students will learn to transcribe solos from recordings. Prerequisites: WMU 2600, WMU 3100, and WMU 4100. Three hours.

***WMU 4400 Advanced Recording II***

This course builds on advanced recording, allowing students hands on experience working within a professional studio environment. Prerequisite: WMU 4300. Three hours.

***WMU 4490 Methods Keyboard, Voice, Guitar, Percussion***

Worship leaders and directors need to have a basic understanding of how all the instruments function in a worship team. Focus is on the elementary principles of playing keyboard, voice, guitar, and percussion. Emphasis is on development of tone production of each instrument, as well as transposition and the capabilities and limitations of each instrument. Prerequisites: WMU 2600 and WMU 3100. Three hours.

***WMU 4550 Nashville – Contemporary Music Center***

The course of study at the Contemporary Music Center (CMC) is offered through the Council for Christian Colleges and Universities (CCCCU) GlobalEd program. A total of sixteen credit hours are taken on location in Nashville, TN. All other credits in the Worship Arts major are taken at Winona Lake, Grace campus. Core courses at CMC include Faith, Music, and Culture; Inside the Music Industry; and the CMC Tour Practicum. Academic tracks to select from include Artist, Business, and Technical. Classes include composing, performing, mixing, and promoting. For more information visit [www.cccuglobaled.org](http://www.cccuglobaled.org); [www.cmcnashville.com](http://www.cmcnashville.com); or contact [global@grace.edu](mailto:global@grace.edu), or [brathw@grace.edu](mailto:brathw@grace.edu). Prerequisite: Junior or Senior academic level. Sixteen hours.

***WMU 4620 Senior Capstone***

Presentation of a corporate worship service representing significant research and creative endeavor during the academic year preceding graduation. Presentation projects must be approved by the program director, department chair, and faculty adviser. Program notes must be submitted to and approved by the program director prior to the presentation. Student is responsible for assembling the necessary team to execute the live event (musicians, speakers, etc.). Prerequisites: completion of major course requirements and approval of department chair. Three hours.

***WMU 4730 Worship Arts Internship***

An internship served under the guidance of an experienced and qualified worship arts leader in an approved church music program. Prerequisite: permission of program director. Three hours.

***WMU 4830 Advanced Individual Studies in Worship Arts***

This advanced level worship performance or worship production-based research course focuses on an individual topic selected by the student. Prerequisite: completion of major course requirements, approval of research proposal, and permission of program director and department chair. Three hours.